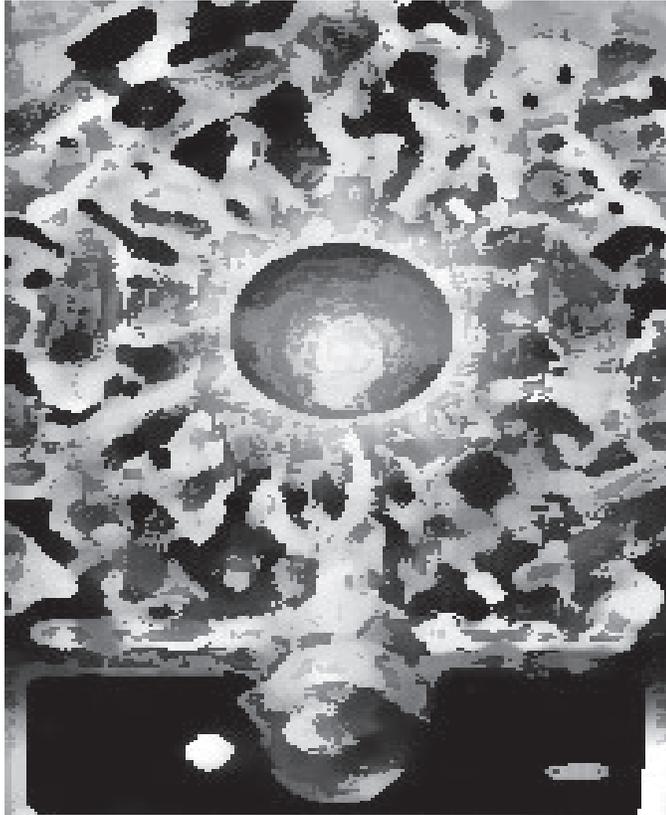


AS EVERYTHING SETTLED...



A NEW ZINE EMERGED!

THE ORIGINAL UNIVERSE

NUMBER 1

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The Original Universe is published 6 times a year on a bi-monthly schedule. Sample issues are available for \$3 Canadian, about the same cost as many comics. You can also subscribe at a cost of \$12 per year.

The zine is also available free for *The Usual*. The Usual consists of several options:

- i) LOC (Letter of Comment): This is the most common method, and recommended even if you use the other methods as well. This is simply a letter to the editor giving feedback on the issue itself, maybe feedback to other contributors as well. This letter can be sent in e-mail.

There are two content rules: a) try to be interesting. B) don't start a fight with another or several other members. I simply won't publish those.

- ii) Cover art: I always appreciate this. Keep in mind not to use copyrighted characters without proper attribution, and keep art to PG-13 at most.
- iii) Interior art: "fillos" are a longtime tradition for zines: small illustrations to break up sections of text.
- iv) Articles: if you write something to share with fellow readers, I'll print it. Please keep article submissions clean.
- v) Zine trades: If you produce a zine, I'll be glad to exchange a copy of this one for yours.

To remain on the mailing list you have to contribute *The Usual* at least once every 2 issues. Failure to do so gets you bumped from mailings. You'll be reminded if you're close to that point.

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Next Deadline: **September 12.**

About the cover:

With some Photoshop tricks, this original image came from the *Infinite Crisis* mini-series. It's copyright 2006 by **DC Comics**.



EDITOR'S CORNER

Welcome to this first issue of The Original Universe. Some of you I know from my 16+ years in **Comicopia**, some of you we are all “meeting” for the first time. To all of you, I saw “Welcome!”. This may be outside of what you’re used to; I’m used to being a contributor to other zines, but this is my first time behind the chair for editor and publisher. Please bear with me if I make some mistakes as we go.

Some of the folks reading this already know me, so some of this will be familiar to them – probably most of this in fact. I’ll just make sure that, good or bad, all my readers will be up to speed.

First, some history: I’m the guy who in 1990 came up with the idea and name for **Comicopia**, an APA (Amateur Press Association) devoted to comicbooks. A friend offered to run the legwork on it. Two others came after him on that, and I went along with that. It’s about time for me to “get my hands dirty”, so to speak. :)

I started using a word processor on an Atari ST computer, then used a DTP program on it. When I got a PC, I began that route all over, only **Publisher** was my DTP program and save for a brief sojourn with **WordPerfect**, **Word** became my standard word processor. Currently I’m using **Open Office Writer** for that purpose. [I’m back on **Word** as I write this. **Writer** was giving me formatting headaches.]

My DTP program is also changed. This will either be in **Pagemaker** (which I’m accustomed to) or **Indesign** if I come to grips with it.

That covers the mechanical stuff, but what of me personally? Outside of the above-mentioned APA, I write for tabletop roleplaying games (I currently have 6 published credits, 2 to come this year), fiction which I’ll include in this zine from time to time (here I have a small pile of rejection slips so far), screenplays (I’m an animation grad from university, specialized in scripts. I won Script Frenzy in June), and I’m also a computer software geek. I taught myself HTML, ended up the backup teacher in an Adult Ed program on Information Technology.

On top of comics I’m a fan of professional wrestling (more on that in a bit), science fiction (I was on my local SF convention committee for 6 years), above-mentioned RPGs, SF TV... I’m an all-around nerd for these things and proud of it!

One thing you’ll often hear me gush about here: I’m an uncle. My nephew Adam Benjamin Dyer is 11, starting junior high school in the fall (wow). My twin nieces (same mom) Amanda Kathleen and Rebecca Lianne are 8.

They are all taking after their dad in terms of height. Currently I’m wearing sandals that Adam has outgrown, and I have a pair of boots from him for the winter that he has as well. Yes, my 11-year old nephew has outgrown the foot size of his 40-year old uncle.

I wear hand-me-downs from many of my family. These I call more realistically hand-me-ups though.

I said I was a fan of wrestling, and there’s a big story about it in the news at the moment. I’ll speak out on it: the tragedy in the home of Chris Benoit.

Chris gave last minute warning to WWE that he wouldn’t be at their Vengeance Pay-per-View because of a “family emergency”. By the morning, he, his wife Nancy and son Daniel were found dead.

That night WWE had a tribute show for him – but by the Tuesday afterwards more grisly details were revealed: it was a double murder-suicide. Chris had strangled his wife and son over that weekend, then hung himself in his weight room.

He had steroids and other drugs in his possession. A full toxicology report hasn't been done yet, but something set him off. The drugs (whatever he took) were likely the cause; he loved his son dearly, and wouldn't have done this awful thing otherwise.

This really has me conflicted. On one hand he was an amazing ring performer. Many of the best matches of the past 10+ years had him involved. He was a tremendous worker, and even when he lost a match fans would cheer him.

On the other hand: in no way can I forgive or excuse these actions. Regardless of how great he was in the ring he was a monster in the end.

Like many suggest, I want to wait for the final results to make a full decision. It's a shame how a wrestling future legend destroyed his legacy, however. Regardless of any spin, these awful actions will be what he's remembered for from now on.

Changing to something pleasant: I'm the sole TRUE Montreal winner of Script Frenzy. I produced a 20 000 word screenplay in the 30 days of June.

I've been a member of the National Novel Writing Month (NaNoWriMo), Montreal chapter since 2003. For that I write the 50 thousand word first draft of a novel in the 30 days of November.

I say I'm a TRUE Montreal winner because one other winner listed was a winner – but he stated his home was in Brussels, Belgium. How he chose Montreal as his region I don't understand.

I'm counting the days and minutes until August 4th. The reason is that a massive high school reunion will be held at my old school in the Laurentians (the country, if you don't know Québec well). Grads from 1981 through 1984 will be there. I graduated in 84, but I have friends going back to 82.

In 1999 I made a New Year's Resolution to track down my old schoolmates. Unlike most resolutions, I've actually been keeping it. :) I've managed to reconnect with 8 people so far; this reunion from the sound of it will grow my total of people I re-meet greatly.

It's been 23 years since then for me. For some it will be 26. Incredible how many years have passed!

Finally I should explain why I'm using the spelling 'comicbook':

In 2006 I attended the Paradise City Comic-Con in Toronto. Stan Lee was originally supposed to be the Guest of Honor but had to cancel for other commitments. He appeared on a video piece instead.

On it, he asked that we always spell Spider-Man as two words, but comicbook as 1. He explained that 'comic book' implied it was only humorous, not to be taken seriously. The 1-word term could help to change that – so I'm attempting to.

SERIES THOUGHTS: 52

The spoilers flag is up here. Avoid this if you want to be suprised.

Early in May of 2007, **52** wrapped up.

As an overall story, different parts of it held together. Well, the **World War III** titles didn't really in my opinion. Outside of really being another cash grab, I didn't see that the 4 titles really added anything to the overall story. The reasons initially given (to fill in changes in characters the maxi-series had no room for) were pretty much things that happened in a brief few panels – this they could fit here and there in **52**. I think there would have been room for the 4-5 panels that Aquaman became the dweller in, for instance.

Overall though the series held together well, I found. It managed to handle all of the different storylines, and though some (like the space heroes) were resolved far more quickly than they built up, there were no dangling storylines. Some were left for other series and specials (the Crime Bible, Booster Gold, Infinity Inc.), but nothing was just dropped in the hope of it being forgotten. No Chris Claremont **X-Men** plot danglers, in other words. :)

(Remind me to explain danglers better in another issue of the zine.)

The ultimate resolution however I'm still the middle of the road on. **DC** now has a multiverse again, one of 52 universes total.

On one hand, I'm happy a version of it is back. It's not the original, and characters from those worlds still exist on New Earth, with different versions in the other universes as well. It also gave a justification for the **Countdown** series.

On the other hand: it came out of the blue. The series hinted at 52 being a big deal, Dan Didio hinted at it a month or so before in his DC Direct column... but as far as the story goes, it was very rushed. Single issue rushed. It only seems mentioned in big detail in issue 52 (52, title. 52, issue. Get it?). Oops! The Guardians on Oa also cryptically mention it in the **Ion** series as well.

In a way (one plus): Ted Kord hasn't become the Blue Beetle in his universe yet, I think. The character they show looks like he's in the Dan Garrett outfit. In any event, Kord is still alive. I'm one of the people who has always been a fan of his character, and I was upset when he was killed in **Countdown to Infinite Crisis**.

Only a handful of the 52 universes have been defined. There's still much open territory for other writers. One universe is the Wildstorm one. That fits well; if Wildstorm ever leaves **DC**, their universe is (at least so far) self-contained, and eliminating it wouldn't really impact other dimensions. Granted the chances of Wildstorm leaving **DC** are pretty much nil, but it's still shows some clever foresight. It also fits the idea in the Captain Atom mini-series of it being there for him.

52 fits one of the concepts of what works in a self-contained series, at least for comics: as it ended, it made other stories open from it. If **Infinite Crisis** had this much room to breath, it might not have disappointed so many readers – well, except for the high body count... but that's material for another article.

THE SINESTRO CORPS

Writer: Geoff Johns

Artist: Ethan van Scriver

Note: This review will be as spoiler-free as I can make it. If you haven't read it yet, I don't want to ruin it!

I've been a fan of the Green Lantern concept for many years. Maybe it has to do with me being an artist and cultivating my imagination, seeing all the different visuals GLs produce fascinates me. That didn't initially make me warm up to Kyle Rayner both because of the reasons for his introduction (a replacement for Hal Jordan), and because I'm not a fan of Ron Marz – but that's a whole other matter.

Flash forward to ***Green Lantern: Rebirth*** and writer Geoff Johns brought Hal Jordan back and made Green Lantern a consistently enjoyable title. Dave Gibbons has continued this trend with ***Green Lantern Corps***, making the Corps another vital and enjoyable part of the **DC** Universe. It's a very good time right now for Green Lantern fans. Not to mention Hal Jordan is cool again!

Sinestro Corps is to me one of the great things about being a fan. Sinestro has long been a major villain for GL, especially as the former greatest Green Lantern (until his great pride messed him up), so great willpower is not something he lacks!

Johns has been building up his corps for awhile. Just the idea was interesting: the GLC looks for beings with no fear; Sinestro looked for those who could cause fear. GL rings had no defense against the color yellow (only rookies have that now); Sinestro Corps uses yellow rings. The GLC police the positive matter universe; the Sinestro Corps hides in the anti-matter one.

Elements of these enemies have been seeded through the different GL books for a year, including in *Ion* (although we didn't know it at the time). Dave Gibbons even let us know about members in his *Tales of the Sinestro Corps* back-ups.

The final reveal... again no spoilers, but I have to say: no other comicbook in years has given me such major shockers like this one did. Just one page had me jumping up with more, "He's there? - and him? I thought he was dead!" moments than this one.

Johns has managed to take a villain who was nearly a cliché and made him interesting, and used him for a concept that will make for some gripping comics in the months to come.



COMIC COMMENTS

This is for comics that gave me feelings, but not ones that could fill up an article by themselves:

* *Flash #13 (DC)*

So: they built Bart up as the Flash for 5 issues only to kill him? That's cold!

I don't think this was a good plan either. 5 issues by Mark Guggenheim ignores the disappointing 8 before them, the books so bad that many readers (myself included) gave up on the title then and there. All 13 should have made us care about Bart as the character, not just those final ones. One title a month for 5 months just doesn't give a huge feeling of loss.

DC Comics may have made the Rogues into the badasses the company wanted them to be. Between this and their cocaine snorting party in *Countdown #50* their former charm may now be long gone.

* *Justice League of America #10 (DC)*

"The Lightning Saga: finale"

The final resolution of this story fits in with *Flash* (above), but it will also fill us fans of the classic Legion of Superheroes with hope: the Legion characters are shown returning to Brainiac 5, but they aren't said to be hopping between realities.

Maybe Supergirl is elsewhere in the Multiverse, so she isn't with the Legion we know?

* *Speaking of the Flash:*

The events in the *Flash* comic and *JLoA* were done to set up the return of Wally West as the character. This will lead to an *All-Flash* one-shot followed by his 'new-old' series starting with a re-numbering to issue 231.

Plus: Mark Waid will be writing the character again.

I'm of two minds on this. Waid wrote the best run on that title, and both *Brave and the Bold* now as well as his previous run in *JLA* prove further that he can be a terrific writer.

On the other hand: some of his writing in his Legion of Superheroes relaunch was good – but a lot of it and the revamping itself drew a lot of ire from many longtime fans of the team. I'm a fan of the concept but nowhere near the hardcore kind in their devotion. Plus: he has been writing less for some time, even to the point of having co-writers.

Still: this may get the book back on my reading pile, at least to try it!

* *Moving on to the Legion:*

The latest issue of *Supergirl and the Legion of Superheroes* had many things to really think of: first off, if the Wanderers and Sun Boy's team join, the Legion and its character pool will be HUGE. If this happens Mark Waid's original statement about the book being longer to accommodate the big cast will be even more of a necessity. Mekt Rannz doesn't strike me as a joiner though, so I suspect he'll turn the offer down.

My second thought: there has to be an upcoming story point about Supergirl as the new leader. it is indeed a popularity contest thing, because one thing she can't do is, well, lead.

She's not native to their time, and she isn't really familiar with how anything works. until recently in fact she didn't even believe that she wasn't dreaming this reality up!

I really suspect that this is a decision the Legion will ultimately regret.

(I realize these bits were all weighed toward the DCU. to be fair, I'll now handle the Marvel universe.)

* ***Thunderbolts # 115***

Let me state first: I really love Warren Ellis' writing. *Transmetropolitan* was one of my favorite series of the past decade. I had a letter published in volume 1 of this series; I like it that much.

That being said, I really don't like his current run on the *Thunderbolts*. He writes some fantastic dialogue (especially for Moonstone), but this team of villains to me lacks the appeal of the old groups. Some, like Venom, are simply too evil, and too difficult to empathize with.

In some ways I find Warren is trying too hard for gross-out things. In this issue, Venom *eats the Scarlet Spider's arm*. An actual arm! That's bad enough, but we actually get a sequence of him spitting out the remains. That's just grotesque to me! This may lead to another plot point in the series (I wouldn't expect less from Warren), but I still leaves me cold.

I can't see this series continuing for an all-ages read. It's also another reason for me to dislike the post-Civil War **Marvel Universe**. That's also something for another article.

* ***Nova (overall series)***

Spinning out of the *Annihilation* series Nova has another try on his own.

When this series was solicited my shop owner's listing said "Ongoing... well, this IS Nova". In general readers haven't taken the character seriously before.

With this series, I feel that there's potential for it to last. To use an old line, "This ain't yer grampa's Nova!"

His power level is far greater, and he's far more serious in his demeanor. Plus, his adventures will be in the cosmos instead of on Earth now. He will have more serious opposition as a result,

I'm just a bit concerned that some of the character's backstory could lead to a shorter series: he's the last living Nova Centurion, and previous ones who've held this power level have gone insane. On top of this, he's in no rush to rebuild the Nova Corps, in no rush to diminish his power. This could bode ill for him – and Worldmind.

* ***More Amazing Spider-Man***

Former *52* editor Steve Wacker is now at **Marvel Comics**. His first venture there will be to edit *Amazing Spider-Man 3* times a month.

This doesn't mean more Spider-Man titles to keep track of. *Friendly Neighborhood Spider-Man* and *Spectacular Spider-Man* are ending.

I'm a bit sad about this; Peter David's *FNSM* is a very fun book – but considering the dark tinge of Peter Parker's life right now in *ASM* the light tone is incongruous. Now the story will be more consistent.

I'm sure there will be issue-number purists who will be upset with this, granted – but that's their headache, not mine. Hopefully not yours either.

MOVIE VIEWS

I watch many DVDs. Some have close links to comicbooks, some don't – but I'll review them all here.

Casino Royale: James Bond has been portrayed in comic strips and comicbooks for decades. One of my friends is pitching a book of articles on this very fact. He may have actually got the book by now, and I'm just remembering wrong; I'll have to ask Alan to make sure.

This film is really a relaunch of the franchise, starting from Ian Fleming's first novel about Bond, *Casino Royale*. This same novel was made as a comedy with David Niven in 1967 (the film also had Peter Sellers, Woody Allen, Orson Welles and others). This was a comedy though, and other than the title and some character names had nothing to do with the original story. Supposedly there was a short TV series made of this as well, but I never saw it.

This movie however deals with the beginnings of James Bond as a spy. The character is rugged and nowhere near the polished spy we know from other films. He doesn't use gadgets either.

Daniel Craig portrays this new incarnation. Some purists were up in arms because he's also the first blond Bond, but that's a pretty superficial reason. I found him good in the role, someone who added a rugged dangerous air to the character. He also lent a more physical side, one I haven't seen since the early days of Sean Connery.

Not that some of the sequences here were do-able in Connery's days. The initial bumper involves a chase with the originator of *Parcour* (or *Parcourir*, a French word for 'moved'), essentially a very acrobatic form of walking, where the person moving attempts to touch the ground as little as possible. This sequence showed a piece of Bond's personality: while this person moves with great agility and acrobatic flair, Bond breaks through walls and generally barrels through everything. Most of the special effects and action sequences wouldn't have been possible in Connery's days either.

The final result was a very entertaining and well done Bond film, one that gives me a lot of hope for what had become a bland franchise. I wouldn't go as far as to call it "best Bond film ever" as some viewers called it (*Goldfinger* was the best one to me), but it's definitely up there.

This film had a lot of extra features; an entire second disk full, in fact. There are several features about the making of the film, as well as the special on the women of Bond. I was amazed how some of the actresses have changed over the years. Ursula Andress hasn't changed a lot, but Honor Blackman has, for instance.

Borat: In a sense Borat is a living cartoon character – from an adult indy comic, mind you.

Borat Sagdiyev is a journalist for Kazakh TV, from Kazakhstan in Europe. He's sent to America to produce a documentary, although he really wants to meet (and propose to and marry) Pam Anderson.

What follows is an odyssey across the country – and some of the crudest language and raunchiest cinematography I've ever seen. Photos of a young man's penis, swearing, a fat man masturbating behind a Baywatch coloring book, drunken fratboys, prostitutes... this was most definitely not the film to see if you're looking for great cinema... but fans of the Kevin Smith style will love it. Personally, I didn't. I was more shocked at what Sasha Baron Cohen did in this film. Why he was nominated for an Oscar for this puzzles me. The *South Park* film in comparison was crude but funny, only it was nominated solely for the song, "Blame Canada".

Regardless of the fact that I didn't like this film, I do have to take a stand on this: some people have accused Sasha as being anti-Semitic in this film. Um... look at his name? He IS Jewish! A fellow Jew isn't anti-Semitic. This was more a comment on the anti-Semitism in Eastern Europe, and if anything Borat and his producer hurt themselves with their attitudes.

In terms of extras, this disc didn't have many. It took me about an hour tops to watch them all. The segments of 'Borat' promoting the movie on TV were better than the film to me. Borat in a Baywatch parody was also funny in an "I can't believe they did that!" way.

(To be fair, I just heard the opinion of a friend who actually liked this film. She thought it was a great satire on the attitudes of some people in Eastern Europe.)

Clerks II: Kevin Smith as well as having written the first arc of Green Arrow for **DC Comics** and several Daredevil stories for **Marvel** (he's famous for an unfinished mini-series – or if finished took a long time) also owns a comicbook store in New Jersey called *Jay and Silent Bob's Secret Stash*. He's as close to comicbooks as you can be.

Above I called **Borat** a film in his style. After seeing this film, I'm realizing that isn't really true. Smith dialogue can be crude, and some of the situations vulgar, but a) he doesn't often show the nastier stuff on-screen and b) he does follow eventual story patterns that are more traditional.

This film is a sequel to the original **Clerks**, the film that brought Kevin Smith to the world of film. It initially shows a clean break from the original in a scene most are familiar with from the promos: Dante goes to open the Quick Stop he still works at (in black and white like the original). He opens the grating to see the store in flames (in color, as is the rest of the film). Dante and Randall now need new jobs.

This film relates their adventures (and misadventures) at a chain hamburger store called Moobys. Dante is very close with the manager Becky (played by Rosario Dawson), while waiting to leave for Florida with his clingy fiancée, but his best friend since childhood Randal may have different ideas.

In some ways this film follows the pattern of the first one: Dante and Randal talk about pop culture and sex, Jay and Silent Bob sell drugs outside of their workplace, at one point Dante throttles Randal (for good reason), but Randal manages to squirm his way out. Except for that, the film breaks away into a happy ending that you may not expect.

There are cameos by actors who've been in many of the 'Jerseyverse' movies: Ben Affleck returns, as does Jason Lee – but he has his full Earl Hickey look (from *My Name is Earl*) and the man who plays his brother Randy (Ethan Suplee) also has a bit part.

Kevin Smith loves giving the most bang for your buck he can on a DVD purchase, and this is no exception. It's a 2-disc set first of all, with the film (plus 3 commentary tracks, including one from a podcast) on disc 1 and all the bloopers, deleted scenes, interviews and documentaries on disc 2. I haven't watched disc 2 yet, but I own this one. The extra materials will be a treat.

The film itself... I thought about it afterward, and I realized that the stereotypical resolution of the story really hurt it. I guess I expect more from Kevin Smith than an ending you can see from a mile away.

Fearless: You could call this film an Asian comic... not *manga* since that's a Japanese film and Jet Li Lianjie is Chinese. I've read some extremely bad Chinese attempts at *manga* and some that were good visually until the images became too cliché (the 'picket fence attack' AGAIN?!), but the writing still awful... but I'm digressing again.

Fearless is the film Jet Li has announced as his last martial arts film. If that's really so, it's a shame; of all the people who've made all the cinema of Hong Kong, Jet Li has always been the most convincing on screen. Whether doing wire work or straight ahead fighting, he has always been a man who you could believe was doing this for real, in part because he is a true student of Wu Shu (what many think is Kung Fu, but they are different).

This film tells the story of Li's character Huo Yuanjia (1869 – 1910), the man who founded the Jingwu Sports Federation in China. His father didn't want him to learn martial arts. He was bullied as a child, driving him to learn anyway. As he became an adult he went into bout after bout to prove he was the best; as he won he became more proud

and self-centered. Finally came disaster: he kills another master, and in return one of this master's followers slays Huo's family in revenge.

In grief Huo travels the land, ending up in a village where he learns humility and re-centers his life. He ultimately returns to his home in Tianjin province and starts the Federation, embodying the true spirit of the martial arts: spiritual perfection, not combat.

The Foreign Chamber of Commerce engineers a stacked tournament pitting Huo against 4 fighters from their lands in 1910, intending to demoralize the people of China. Instead Huo triumphs, but ultimately at a great cost – and a legend of China was born.

This film has lush scenery and some truly breathtaking fight sequences. It's not Jet Li's best fight film, but that's not the point. It brings him together with other Hong Kong film legends like director Ronnie Yu and fight coordinator You Ping.

This is a single disc, and has a very short section of extras: a few minutes of deleted scenes and a short documentary. In this instance it's understandable: this disc has two versions of the film on it already, the theatrical release and an unrated one.



RIP

Sherri Martel (born Sherri Russell) (February 8, 1958 – June 15, 2007).

A talented, well-decorated woman wrestler who became one of the most well-known and prolific managers.

She was only 49 years old. Foul play isn't suspected, but substance abuse seems very likely.

Leaping Letters!

(Here's another place for audience interaction: suggest a better name for this section!)

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July 15, 2007

Hi folks!

No, I'm not taking an ego boost or pretending I already have LOCs for this issue. Unlike the big comic companies do, I can't send out advance preview copies of stuff! I'm just giving you an example of how a zine LOC is put together.

As I just said, this is just an example, based on the 2 zines I've experienced to date. There are tons of zines out there, and I'm sure many of them do things differently.

I do know from what I've seen LOCs do tend to start with postal addresses, in part to help prove the letters were written by real people. You may get other zines mailed to you from that. This is just part of the fun that comes from the zine world.

Sign-offs and salutations can be completely a matter of your own personal style. In one zine, I play an alliteration game with my surname for example.

DC Comics were fools to end their letter pages. There may now be ways for people to chat online, but this lacks the charm and vibrancy of the pages. We would have never met people like the legendary T. M. Maple (deceased) without these.

I'll look forward to many of these next issue!

See ya,

Jeff

Things to Come

Future issues of **The Original Universe** will be longer as readers submit LOCs for me to print, and articles for me to add.

I'll also have prose in future issues.

You may have found this issue weighed toward superhero comics, and even in that more toward **DC Comics**. That isn't the focus of every zine; this is just my personal interests, and what I know. To get a wider spread of interests, submit articles for print. Maybe you'll open my eyes to other works. Better yet, you can make other readers aware of new stuff.

Thanks for trying this issue out. I hope to see your letters next issue!

TODO LIST FOR 2008

- Paradise City Comic-con, Toronto
- Write More Mutants and Masterminds works

TODO (HOPEFULLY!) SOMEDAY

- San Diego Comicon

ZINE EXCHANGES

None yet. Maybe next issue.

You have __ issues left for The Usual. Then you're off the mailing list. Please avoid that sad fact.